

53ER17-19 PICK 4™.

(1) How to Play PICK 4™.

(a) PICK 4 is a draw lottery game (also known as an online lottery game) in which a player selects any four-digit number from 0000 through 9999 inclusive. The digits may be the same, different or combination thereof; for example, 1111, 1213, and 1234 are all valid selections. A player selects only two digits in a Front Pair, Mid Pair or Back Pair play as further described in subparagraphs (1)(g)5., 6., and 7., below.

(b) Players may choose play amounts of \$.50 or \$1.00 per play, per drawing.

(c) Players may make their PICK 4 ticket selections by marking a play slip or by telling the retailer their desired selections.

1. There are five panels on a play slip. Players electing to use a play slip to make their PICK 4 ticket selections must mark one number in each column or mark the Quick Pick (QP) box located at the bottom of each panel for the terminal to randomly select one or more of the numbers for each panel played. The player may also mark the play type, draw time and play amount; however, if the play type, play amount, or draw time is not marked by the player, the terminal will default to a \$1.00 straight play for the next available draw. A “Void” box is also located at the bottom of each panel and should be marked by the player if an error was made in his or her selections in a panel. Players may mark the \$5 “Quick Picks” box to receive five \$1.00 tickets each with one set of four randomly selected numbers (straight play) for the next PICK 4 drawing, or may mark the \$10 “Quick Picks” box to receive ten \$1.00 tickets, each with one set of four randomly selected numbers (straight play) for the next available PICK 4 drawing. Players may mark Quick Picks in addition to panel plays. Players must use only blue or black ink or pencil for making selections. The use of mechanical, electronic, computer generated or any other non-manual method of marking play slips is prohibited. Play slips may be processed through a Florida Lottery full service vending machine or processed by a Florida Lottery retailer to obtain a ticket.

2. Retailers also are authorized to manually enter numbers selected by a player. Players electing to make their PICK 4 ticket selections by telling the retailer must specify the play type, draw time, play amount, and their desired number selections (or tell the retailer they desire to use the quick pick feature for the terminal to randomly select one or more of the numbers).

(d) A player who selects the combo play type and who elects to use the quick pick feature will not be able to select the total cost of the ticket. The total cost will be determined by whether the quick pick numbers selected by the terminal comprise a 4-way combo, 6-way combo, 12-way combo, or 24-way combo play type as described below.

(e) A player who selects the box play type or the straight/box play type and who elects to use the quick pick feature will not be able to select the type of box play. The type of box play will be determined by whether the quick pick numbers selected by the terminal comprise a 4-way box, 6-way box, 12-way box, or 24-way box combination as described in paragraph (1)(g) below.

(f) Players may play future consecutive midday, evening, or both drawings within a fourteen-day period or non-consecutive drawings within a seven-day period by using the “advance play” feature. To use the advance play feature, players may either mark the play slip or tell the retailer the advance play selections and draw times they desire. For purposes of this paragraph (1)(f), both a fourteen-day and a seven-day period begin on the date of the next available PICK 4 drawing for the draw time selected and continue through the next thirteen /six consecutive days for the draw time selected. The advance play options are described more fully in subparagraphs 1 and 2, below.

1. Advance Play by Play Slip. Advance play selections made on a play slip are for consecutive drawings for the draw time(s) selected only. Players shall mark the desired number of consecutive drawings in the “Days” section and the desired draw time(s) in the “Draw Time” section of the play slip. The number of consecutive drawings marked will include the next available drawing for the draw time(s) selected and will apply to each panel (A-E) played. Advance play does not apply to selections in the Quick Picks box.

a. If the midday (MID) box is selected, the ticket will be entered into the next available midday draw and consecutive midday draws through the selected number of days.

b. If the evening (EVE) box is selected, the ticket will be entered into the next available evening draw and consecutive evening draws through the selected number of days.

c. If the both (BOTH) box is selected, the ticket will be entered into the next available draw and consecutive midday and evening draws through the selected number of days.

2. Advance Play by Telling the Retailer. Players shall specify to the retailer their desired selections in one (1) of the following advance play parameters:

a. Any single day for the draw time(s) selected in a seven-day period;

b. Any two non-consecutive days for the draw time(s) selected in a seven-day period;

c. Any two or more consecutive days for the draw time(s) selected in a seven-day period, not including the next available drawing.

d. Up to fourteen consecutive days for the draw times selected, including the next available drawing.

In the event that a planned change in the PICK 4 game requires that the number of advance plays available for purchase be reduced to zero before implementation of the change, an advance play countdown schedule will be posted on the Florida Lottery's website.

(g) PICK 4 can be played and won as follows:

1. "Straight" play. In a straight play, if a player's digits as printed on the player's ticket match, in exact order, the official PICK 4 winning numbers for the drawing, the player wins \$2,500 for a 50-cent play or \$5,000 for a \$1.00 play.

2. "Box" play. A box play allows a player to win if the player's digits match, in any order, the official PICK 4 winning numbers for the drawing.

a. A "4-way box" is a play in which the player has selected a number with three identical digits and one different digit (example 1112) and covers the four possible combinations of the four digits. A 4-way box pays a winner \$599 for a 50-cent play or \$1,198 for a \$1.00 play.

b. A "6-way box" is a play in which the player has selected a number with two different pairs of identical digits (example 1122) and covers the six possible combinations of the four digits. A 6-way box pays a winner \$400 for a 50-cent play or \$800 for a \$1.00 play.

c. A "12-way box" is a play in which the player has selected a number with two identical digits and two different digits (example 1123) and covers the twelve possible combinations of the four digits. A 12-way box pays a winner \$200 for a 50-cent play or \$400 for a \$1.00 play.

d. A "24-way box" is a play in which the player has selected a number with four different digits (example 1234) and covers the twenty-four possible combinations of the four digits. A 24-way box pays a winner \$100 for a 50-cent play or \$200 for a \$1.00 play.

3. "Straight and Box" play. A straight and box play combines a 50-cent straight play and a 50-cent box play for a \$1.00 play.

a. A “Straight and 4-way box” play pays a winner \$3,099 if a player’s digits as printed on the player’s ticket match, in exact order, the official PICK 4 winning numbers for the drawing, or \$599 if the player’s digits match, in any other order, the official PICK 4 winning numbers for the drawing.

b. A “Straight and 6-way box” play pays a winner \$2,900 if a player’s digits as printed on the player’s ticket match, in exact order, the official PICK 4 winning numbers for the drawing, or \$400 if the player’s digits match, in any other order, the official PICK 4 winning numbers for the drawing.

c. A “Straight and 12-way box” play pays a winner \$2,700 if a player’s digits as printed on the player’s ticket match, in exact order, the official PICK 4 winning numbers for the drawing, or \$200 if the player’s digits match, in any other order, the official PICK 4 winning numbers for the drawing.

d. A “Straight and 24-way box” play pays a winner \$2,600 if a player’s digits as printed on the player’s ticket match, in exact order, the official PICK 4 winning numbers for the drawing , or \$100 if the player’s digits match, in any other order, the official PICK 4 winning numbers for the drawing.

4. “Combo” play. A combo is a play covering all straight combinations of a four-digit number and will cost \$2.00 to \$24.00 depending upon the amount played (50 cents or \$1.00) and the number of like digits in the four-digit number selected.

a. A “4-way combo” is a play in which the player has selected a number with three identical digits. The 4-way combo is comprised of four straight play combinations; for example, a (1112) 4-way combo covers the combinations 1112, 1121, 1211, and 2111 and pays a winner \$2,500 for a \$2.00 play or \$5,000 for a \$4.00 play.

b. A “6-way combo” is a play in which the player has selected a number with two different pairs of digits. The 6-way combo is comprised of six straight play combinations; for example, a (1122) 6-way combo covers the combinations 1122,1212, 1221, 2112, 2121, and 2211, and pays a winner \$2,500 for a \$3.00 play or \$5,000 for a \$6.00 play.

c. A “12-way combo” is a play in which the player has selected a number with two identical digits and two different digits. The 12-way combo is comprised of twelve straight play combinations; for example, a (1123) 12-way combo covers combinations 1123, 1132, 1213, 1231, 1312, 1321, 2113, 2131, 2311, 3112, 3121, and 3211, and pays a winner \$2,500 for a \$6.00 play or \$5,000 for a \$12.00 play.

d. A “24-way combo” is a play in which the player has selected a number with four unique digits. The 24-way combo is comprised of twenty-four straight play combinations; for example, a (1234) 24-way combo covers the

combinations 1234, 1243, 1324, 1342, 1423, 1432, 2134, 2143, 2314, 2341, 2413, 2431, 3124, 3142, 3214, 3241, 3412, 3421, 4123, 4132, 4213, 4231, 4312, and 4321, and pays a winner \$2,500 for a \$12.00 play or \$5,000 for a \$24.00 play.

5. “Front Pair” play. A front pair play allows a player to select only two digits and pays \$25.00 for a 50-cent play or \$50.00 for a \$1.00 play if the two digits as printed on the player’s ticket match, in exact order, the first two numbers of the official PICK 4 winning numbers for the drawing.

6. “Mid Pair” play. A mid pair play allows a player to select only two digits and pays \$25.00 for a 50-cent play or \$50.00 for a \$1.00 play if the two digits as printed on the player’s ticket match, in exact order, the middle two numbers of the official PICK 4 winning numbers for the drawing.

7. “Back Pair” play. A back pair play allows a player to select only two digits and pays \$25.00 for a 50-cent play or \$50.00 for a \$1.00 play if the two digits as printed on the player’s ticket match, in exact order, the last two numbers of the official PICK 4 winning numbers for the drawing .

8. “1-OFF<sup>®</sup>” play. A 1-OFF play allows a player to win if the four-digit number chosen by the player matches, in exact order, the official PICK 4 winning numbers for the drawing (“straight win”) or if, in exact order, one, two, three or four of the digits are one number higher or lower than the official PICK 4 winning numbers for the drawing (“1-OFF win”). A PICK 4 1-OFF ticket will contain the four-digit number (player-selected or Quick Pick) that qualifies for the straight win and a chart that shows the straight match and corresponding 1-OFF digits. In PICK 4, there are a total of eighty possible 1-OFF combinations. A \$1.00 play pays as follows:

- a. \$2,500 for a straight win
- b. \$100 for a 1-OFF on one digit win- (three digits match, one digit is off by one)
- c. \$50 for a 1-OFF on four digits win- (all four digits are off by one)
- d. \$25 for a 1-OFF on two digits win- (two digits match, two digits are off by one)
- e. \$15 for a 1-OFF on three digits win- (one digit matches, three digits are off by one)

A 50-cent play amount is not available for a 1-OFF play.

(h) On occasion, increases in the prize amounts set forth in paragraph (1) (g) above will be offered for promotional purposes.

(i) A liability limit of \$7 million is established for PICK 4. When the play of a particular four digit number for a drawing reaches the Florida Lottery's PICK 4 liability limit of \$7 million, no further ticket sales for any type of play that would involve that four digit number will be allowed for that drawing.

(2) PICK 4 Drawings.

(a) PICK 4 drawings are conducted twice daily.

(b) The equipment shall be configured so that one ball is drawn from each of four units of balls numbered zero (0) through nine (9).

(c) Four balls will be selected in the drawing, one each into four separate display devices. The numbers shown on the four balls, after certification by the Draw Manager and the Accountant, shall be the official winning numbers for the drawing.

(d) The Florida Lottery shall not be responsible for incorrect circulation, publication or broadcast of official winning numbers.

(3) PICK 4 Odds of Winning.

The odds of winning in PICK 4 are as follows:

<u>(a) Straight</u>	<u>1 in 10,000</u>
<u>(b) Box 4-Way</u>	<u>1 in 2,500</u>
<u>(c) Box 6-Way</u>	<u>1 in 1,666.67</u>
<u>(d) Box 12-Way</u>	<u>1 in 833.33</u>
<u>(e) Box 24-Way</u>	<u>1 in 416.67</u>
<u>(f) Straight/ Box 4-Way</u>	<u>1 in 10,000 and 1 in 2,500</u>
<u>(g) Straight/ Box 6-Way</u>	<u>1 in 10,000 and 1 in 1,666.67</u>
<u>(h) Straight/ Box 12-Way</u>	<u>1 in 10,000 and 1 in 833.33</u>
<u>(i) Straight/ Box 24-Way</u>	<u>1 in 10,000 and 1 in 416.67</u>
<u>(j) Combo 4-Way</u>	<u>1 in 2,500</u>
<u>(k) Combo 6-Way</u>	<u>1 in 1,666.67</u>
<u>(l) Combo 12-Way</u>	<u>1 in 833.33</u>
<u>(m) Combo 24-Way</u>	<u>1 in 416.67</u>
<u>(n) Front Pair</u>	<u>1 in 100</u>

<u>(o) Middle Pair</u>	<u>1 in 100</u>
<u>(p) Back Pair</u>	<u>1 in 100</u>
<u>(q) 1-OFF</u>	
<u>1. Straight</u>	<u>1 in 10,000</u>
<u>2. 1-OFF on one digit</u>	<u>1 in 1,250</u>
<u>3. 1-OFF on four digits</u>	<u>1 in 625</u>
<u>4. 1-OFF on two digits</u>	<u>1 in 416.67</u>
<u>5. 1-OFF on three digits</u>	<u>1 in 312.50</u>

(4) PICK 4 Rules and Prohibitions.

(a) By purchasing a PICK 4 ticket a player agrees to comply with and abide by all rules and regulations of the Florida Lottery.

(b) PICK 4 prize payments shall be made in accordance with rules of the Florida Lottery governing payment of prizes. A copy of the current rule can be obtained from the Florida Lottery, Office of the General Counsel, 250 Marriott Drive, Tallahassee, Florida 32399-4011.

(c) Subject to a retailer's hours of operation and on-line system availability, PICK 4 lottery tickets are available for purchase daily between the hours of 6:00 a.m. and midnight, Eastern Time (ET).

(d) The scheduled time for the daily PICK 4 drawing is approximately 1:30 p.m. ET for the midday draw and 7:57 p.m., ET for the evening draw. Ticket sales for a specific PICK 4 drawing will close approximately ten minutes prior to that drawing. Any ticket sold after the close of game will be printed with the next available PICK 4 draw date and time unless the player specifies another PICK 4 draw date and time within the selection parameters.

(e) Retailer cancellations of PICK 4 tickets can only be performed by the retailer who sold the ticket, using the selling terminal's optical mark reader, and within two hours after printing, except that no PICK 4 ticket shall be canceled after close of game for the related drawing. The two-hour ticket cancellation period may be reduced due to the selling retailer's hours of business operation, the hours of on-line system availability, or the time of the related PICK 4 close of game.

(f) It is the responsibility of the player to determine the accuracy of the selected panels of numbers, draw date(s), draw time(s) and play types on tickets. In the event that a ticket given to the player by the retailer contains selections that are not consistent with the player's selections, it shall be the responsibility of the player to immediately advise the

retailer of that fact. In such event and upon request of a player, the retailer shall make a good faith effort to cancel the ticket. A retailer is not required to cancel a ticket produced upon request of a player by the “quick pick” method of number selection.

(5) The effective date of this emergency rule is April 3, 2017.

Rulemaking Authority 24.105(2), 24.105(9)(a), (b), (c), (d), (e), (f), (h), 24.109(1), 24.115(1) FS. Law Implemented 24.105(2), 24.105(9)(a), (b), (c), (d), (e), (f), (h), 24.124(1) FS. History- New 4-3-17, Replaces 53ER16-37.